

Gym Game

PENINSULA COVENANT CHURCH



DESCRIPTION:

Serving with our game team is an extremely important aspect to our big group program with Student Ministry. The very nature of competition and activities breeds friendship and community. Students will have the opportunity every week to engage with leaders and peers in fun, big group, high energy games. Listed below are the goals and responsibilities of this role. We are aware that every one of these cannot be achieved every week, instead these are here to keep us as leaders accountable to the standards we desire to see on our Big Group Program.

GOALS:

TO KEEP ACCOUNTABILITY AND THE STANDARD OF BIG GROUP GAMES CONSISTENT, HERE ARE THE EXPECTATIONS OF THE ROLE

- Fun: Anyone can tell students what to do in a gym, but it's another thing to get to student to want to be there. This is what we mean by fun, student wanting to be with their friends and leaders playing the game. Here are some evaluation questions: was the game fun for the majority, of the group present? Would students want to invite their friends to play that game?
- Big Group: This time is not supposed to be catering to one group but to all of Epic, regardless of their consistency, faith, or age. We want to be mindful that no groups of students (genders, ages, races, ect) were on sidelines sitting out. Did anyone feel sidelined or unable to participate in this game? What about this game brought everyone together?
- High Energy: Students need high energy games to fully be themselves. Denying the amount of energy and excitement they have means we deny them. Did this game allow students to be energetic without consequences? Did this game bring a level of competition that made winning and trying worth it? What was the "energy" factor of this game?

RESPONSIBILITIES

HERE ARE THE WEEKLY RESPONSIBILITIES OF THIS ROLE

- Each week checking Planning Center for the time allotted for the gym game and preparing a game that reaches the expectations above (fun, big group, high energy)
- Each week arriving by 6:30 with the necessary supplies for the game, as well as tearing down at the end of each night. If supplies must be bought for the game, you must reach out to a staff with enough time to prepare and check budget.
- Either working with, or training two or three younger volunteers to one day lead, plan, and run their own gym game. This will give them the tools and conversations necessary to grow in their overall leadership.